

# Integer Limits

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This article will list various integer limits in UA engine and game data. It can be also used as game modification references.

(This article is currently under construction!)

## 1 Information

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## 2 SCR Files

### 2.1 Vehicles

Placeholder.

### 2.2 Weapons

Placeholder.

### 2.3 Sounds

Placeholder.

### 2.4 Buildings

Placeholder.

## 3 LDF Files

Placeholder.

## 4 SGM Files

Placeholder.