

# Rhino

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This article covers the Resistance unit Rhino.

Rhino.

(This article is currently under construction!)

## 1 Statistics

Placeholder. This entry will list the vital game stats of the object in the list and table forms. Alternatively, it could be assigned into a separate module here.

## 2 Overview

Placeholder. This entry will cover general descriptions for the object from the lore and gameplay perspectives.

## 3 Attributes

Placeholder. This entry will cover more detailed and specific descriptions for the object.

## 4 Technology Upgrades

Placeholder. This entry will cover technology upgrades available for the object in the single-player campaigns.

## 5 Gallery

Placeholder. This entry will contain various pictures and artworks of the object from the game. Alternatively, it could be assigned into a separate module here.

## **6 Trivia**

Placeholder. This entry will contain some miscellaneous aspects of the object that is not essential.

## **7 Notes**

Placeholder. This entry will contain any brief additional information about the object.