Soundtracks & Movies

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The article about the official soundtracks & movies of Urban Assault.

(This article is currently under construction!)

1 Information

During the production of Urban Assault, many soundtracks and in-game cinematics were created for the game. In the final version, there are total 5 soundtracks and 11 cinematics (12 with Metropolis Dawn) in Urban Assault.

NOTE: The movie data file of the official Urban Assault trailer is not included in the game CD, but it was available in other press materials including the downloads at the official Microsoft Urban Assault website long time ago.

2 Soundtracks

See Article: Music

Urban Assault CD uses a mixed-mode format, and therefore Track 1 is the untitled data track that is reserved for sound data in the game engine.

All soundtracks are composed by the main sound designers of the game, Sylvius Lack and Mark Snow.

2.1 Soundtracks List

- Insane.wav (Track 2) - Main Theme and Mission Briefing Track.
- Shell.wav (Track 3) - Shell (Game Menus) and Debriefing Track.
- Nightcity.wav (Track 4) - Ghorkov Ambient Track.
- Mykophobia.wav (Track 5) - Mykonian Ambient Track.
- Taerkastika.wav (Track 6) - Taerkasten Ambient Track.

2.2 Notes

Each single-player and multiplayer level is assigned with a soundtrack that loops throughout the gameplay, with additional parameters for different minimal and maximal 'break' periods.

3 Movies

See Article: Movie

The videos (English version) are available at the Official UA Videos album at the Gallery section on the website.

3.1 Cinematics List

- intro.mpg - Main Game Intro.
- tut1.mpg - Game Tutorial Video 1.
- tut2.mpg - Game Tutorial Video 2.
- tut3.mpg - Game Tutorial Video 3.
- kyt.mpg - Ghorkov Introduction (Enemy Alert) Video.
- taer.mpg - Taerkasten Introduction (Enemy Alert) Video.
- myk.mpg - Mykonian Introduction (Enemy Alert) Video.
- sulg.mpg - Sulgogar Introduction (Enemy Alert) Video.
- black.mpg - Black Sect Introduction (Enemy Alert) Video.
- lose.mpg - Mission Failure video for Parasite City level.
- win.mpg - Mission Success video for Parasite City level. Also includes the Credits from Microsoft and TerraTools development teams.

3.2 Notes

All the official video files are fully available in 4 officially translated languages of Urban Assault in their respective localisation versions: English, French, German, and Japanese.

3.3 Metropolis Dawn

Metropolis Dawn adds a new credits video for the finale of each expansion campaign.

- ende.avi - Final credits video from the TerraTools development team.

3.4 Movie Transcripts

Cinematics transcripts are available in the Movie article section.

4 Trailers

The Urban Assault Trailers are the official promotional videos for the game. The English and German versions of the trailers are available at the Official UA Videos album at the Gallery.

5 Trivia

- Being a promotional content, the official Urban Assault trailer movie files are not present in the final retail version of game data. There are two versions of UA trailer files (short and long) that are available in both English and German languages. French and Japanese versions of UA trailers may have been also produced in the past.
- The famous composer of X-Files theme, Mark Snow, had a prominent role in the production of the Urban Assault Intro movie. In the interview, he claimed Urban Assault marked his first involvement in the production of a video game.

6 Notes

Under Construction.