Shortcuts & Hotkeys

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The article about various hotkeys/shortcuts and their functionalities in the game.

1 Information

Shortcuts and hotkeys are used to quickly issue various commands and orders in the game interface. Their skilful mastery can greatly improve the overall quality and experience of gameplay.

2 Overview

There are many hotkeys in Urban Assault, which are essential for smooth and effective controls of game features. Unfortunately, not many players know about all of them or utilise them accordingly as necessary during the gameplay. This page lists the general hotkeys for reference.

3 List of Hotkeys (Default)

- P : Pause Game
- ESC : Escape/Game Menu
- Left Arrow : Ground Unit/Air Unit Turn Left
- Right Arrow : Ground Unit/Air Unit Turn Right
- Up Arrow : Ground Unit Forward/Air Unit Nose Down
- Down Arrow : Ground Unit Reverse/Air Unit Nose Up
- Z : Ground Unit Gun Down/Air Unit Decelerate
- A : Ground Unit Gun Up/Air Unit Accelerate
- Num 0 : Break/Auto-level/VTOL
- Space : Fire Weapon
- Tab : Launch Missile Camera
- X : Fire Machine Gun
- L : Become Squad Leader
- H : Hud On/Off
- B : Beam Host Station
- O : Give Order to Unit (obsolete/built-in function)
- C : Create Unit or Building (Host Station Only)
- A : Add Vehicles To The Current Squad (Host Station Only)
- S : Squadron Manager On/Off
- 1 : Aggression Level 1 (for currently highlighted squad)
- 2 : Aggression Level 2 (for currently highlighted squad)
- 3 : Aggression Level 3 (for currently highlighted squad)
- 4 : Aggression Level 4 (for currently highlighted squad)

- 5 : Aggression Level 5 (for currently highlighted squad)
- M - Map On/Off
- Shift : Set Waypoints
- Num 1 : Map: Sector Detail
- Num 2 : Map: Sector Ownership
- Num 3 : Map: Vehicle Status
- Num 4 : Map: Toggle Alternative Map Size
- Num 5 : Map: Lock on Occupied Unit
- + : Map: Zoom In
- - : Map: Zoom Out
- I : Information Log On/Off
- J : Jump into Vehicle
- Backspace : Jump to Last Occupied Unit
- Space : Jump from Host Station to Gun Turret (Host Station Only)
- F4 : Jump to Host Station
- F5 : Jump to Current Squad Leader
- F6 : Cycle through Units/Jump into Gun Turrets (Host Station Only for the latter)
- F7 : Cycle through Squad Leaders
- F8 : Jump to Last Message Sender
- Enter : Send Chat Message (Multiplayer Only)
- F1 : Help (Not Available in Multiplayer)
- F2 : Situation Analyzer

4 Configuration

Hotkeys can be freely re-assigned at Input Settings panel which is accessible from the main menu. The hotkey settings are unique to each user save/load profile, and therefore can be customised differently across multiple user profiles.