

Sulgogar

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The article about the Sulgogar faction in Urban Assault.

(This page is currently under construction!)

1 Information

The Sulgogar (German: **Die Sulgogaren**) is a minor faction that only appears as a single-player exclusive enemy faction, and are not designed to be played by the players in the game. The Sulgogars possess distinct characteristics compared to the other [factions](#). The faction colour of the Sulgogars is green.

2 Official Description (HELP files)

Quote

A plantlike, bionic off-world species, the Sulgogars hope to claim Earth as a spawning ground. Their vehicle-creation technology is more advanced than ours, although it appears to be based on genetic manipulation and cloning. Diplomacy has failed. They view humans as fertilizer.

What little we know about the Sulgogar vehicles exists here. We have no information about their buildings, although we imagine that they, too, exist. You cannot play as a Sulgogar during a multiplayer game.

NOTES:

- The HELP files entries are written from the [Resistance](#) perspective.
- The HELP files may contain slightly outdated information.

3 Overview

The Sulgogar is a vegetative, bionic off-world species whose powers reside in biotechnology, genetic manipulation, and cloning. The Sulgogars hope to claim Earth and its scarce remaining surface ocean as a spawning ground, but their numbers are few and they are rarely encountered. All Sulgogars vehicles use particle beam. The Sulgogars initially migrated into the Earth's deep ocean shortly before the Big Mistake, where they had remained hidden and undetected for a long time. They despise humanity for causing the environmental collapse and pollution, which destroy their habitats in the process.

4 Units and Buildings Information

Main Article: [Sulgogar Units and Buildings Overview](#)

5 Playability

No

The faction is not designed as a playable main faction for players. It only appears as a single-player exclusive AI opponent. The faction is not a part of the normal game balance system.

6 Lore Information

The Sulgogar is a vegetative, plant-like species of highly adaptive bionic alien of an off-world origin. Their powers reside in advanced biotechnology, genetic manipulation and cloning. The Sulgogars hope to claim the resource-rich planet Earth as their new spawning grounds and view humans as fertilisers. Similar to the Mykonians, all Sulgogars units make exclusive use of advanced and powerful electrically-charged and accelerated directed-[energy](#) weapons that are classified as particle beams. The Sulgogars wish to exterminate everyone else from the Earth for causing the environmental destruction and ecological collapse followed by the events of the Big Mistake, which rapidly destroyed their potential natural habitats in oceans.

The Sulgogarian society is centred around the powerful entities called Sulgogars Queens. The Queen is the single most advanced and developed Sulgogarian entity that can also create other Sulgogars entities via their adaptive genetic manipulation and cloning technology, as long as there are sufficient energy sources available. The Sulgogars can acquire energy directly from the power stations constructed by the other factions via mechanisms presumed to be similar to electrosynthesis or photosynthesis. This makes power stations a valuable source of energy and strategic targets for the Sulgogars as well. The Sulgogars can extract minerals from the ground for nutrients and can also consume any biomass including humans as food.

An unknown group of Sulgogars initially made their migration into the deep ocean body of the Earth shortly before the Big Mistake, where they lived quietly for a while without coming into contact with the humans. The Sulgogars possess a highly developed hive-mind system that can connect and synchronise every sentient Sulgogarian mind to their respective Queens via neural telecommunication networks, which can provide intelligence. This powerful trait naturally renders a large Sulgogarian colony led by a [Sulgogar Queen](#) comparable to the entire organised armed forces with a command and control hierarchy as well as coordination and communication systems, and by extension, a formidable fighting force to be reckoned with.

7 Characteristics

The Sulgogars only make appearances in the single-player missions as an AI-exclusive opponent, and even so they are rarely encountered. All Sulgogars weapons are classified as Particle Beam. Similar to the [Mykonian](#) Ion Cannons, these energy weapons travel fast and can inflict substantial damage. By design, the Sulgogars are quite different from the other factions in many ways: They possess only a few types of powerful airborne units, which is not enough to flexibly handle all kind of situations. Sulgogars are also unable to construct any buildings at all (Sulgogars do not have any buildings!). Therefore, they cannot create their own power sources during the gameplay, which is a huge disadvantage in a protracted attrition warfare.

The Sulgogar Queen possesses only one particle beam [turret](#) as a self-defence weapon system, which is technically identical to [Slime Lord](#)'s weapon. This particle beam weapon projectile is precision-guided and can inflict the most damage out of all [host station](#) turret weapons in a single shot, but with a very long reload time (5 seconds under AI-control!) and with only one turret in place, its overall damage output is not very impressive. Although thanks to its weapon characteristics, it tends to be more effective at taking down fast or expensive units.

The Sulgogars are not available in Multiplayer. This single-player exclusive faction has a drastically different design which excludes it from the natural balance system between the other playable major factions for numerous reasons. Additionally, since Sulgogars are never meant to be used by the player, they lack some user-specific data in game files, which means their performance under player control mode will be drastically different and it is not an intended design result.

8 Official Localisation Titles

English: Sulgogars

German: Sulgogaren

French: Les Sulgogars

Japanese: ?????

9 Trivia

Under Construction.

10 Notes

Under Construction.